

## Computing

- Coding—basic programming using espresso.

## Art/DT

- Making Victorian Toys
- William Morris –Plants & Prints
- Textiles—Making Wild Thing sock puppets

## Reading

- Phase 4 Letters & Sounds
- Secure phase 3 vowel sounds –ai, ee, igh, oa, oo, ar, or, ur, ow, oi, ear, air, ure, er.

### Skills

- Identify the main events in stories
- Identify the main characters in stories
- Find specific information in simple texts
- Make reasoned predictions

## PE

- Gymnastics
- Games

## English

Fantasy story: **Where the Wild Things Are.**

**Writing creatively**—We will be exploring Max's fantasy world and the Wild Things for inspiration for writing about our own fantasy world.

Poetry—**The Sound Collector.** We will use our senses to collect sounds and tastes to write poetry.

Fairy Tales— We will be reading well-known fairy tales, exploring them through role play and re-writing our own versions of them.

150<sup>th</sup> Anniversary

Spring 1

## Geography/History

- The Victorian Era - 150<sup>th</sup> Anniversary
- Local Area

## Science

### Plants

- Identifying & classifying a variety of plants
- Describing the basic structures of a plant/ flower.

### Seasonal Change

- Signs of Winter & Spring
- Changes between seasons

## RE

### Hinduism

What is important about the teachings, beliefs and symbols in Hinduism?

### Bible stories

What lessons can we learn from the Bible?

## Maths

White Rose Maths

- Number bonds up to 20.
- Addition & Subtraction –adding a single digit number to a double digit number.
- Place Value (within 100) - tens and ones, ordering and comparing numbers.
- Multiples of 2, 5, 10