

### English:

- **Fiction: The girl who thought in pictures**  
Identify the main events of the story; write a recount of the story; write a letter to the author; put events into chronological order; write instructions.
- **Non-Fiction: Inventors who changed the world**

Write a biography of an inventor; compare similarities and differences between the inventors; write a written interview with the inventor; persuasive advert writing; write a newspaper report of the invention.

### Reading/Phonics:

Phase 3: sounds j, v, w,x, y, z, qu. Digraphs sh, ch, th, ng, ai, ee, igh, oa, oo, ar, or  
Tricky words he, she, the, to, we, me, be, was, my, no, go  
Phase 5: Alternative pronunciations l, o, c, g, u, ow, ie, ea, er, a, y, ch, ou  
Tricky words little, one, do, when, what, out, water, where, who, again, thought, through, work, mouse, many, laughed, because, different, any, eyes, friends, once, please  
**Reading:** Picture books reinforcing Vipers— vocabulary, inference, prediction, explanation, recall and sequencing.

### Maths—White Rose Maths:

**Length & Height:** Compare lengths and heights, measure length and height in cm and m, order lengths and heights, carry out the four operations with length and solve problems involving length.

**Position & Direction:** Describe position and movement, describe turns, make patterns with shape, carry out problems involving position.

Recap and consolidate previous learning through spring, securing understanding with problem solving.

### RE: Why do Christians make and keep promises before God (Christian Baptism and Marriage)?

Exploring the idea and meaning of belonging to a church or other religious community  
Jesus' Baptism;  
Infant Baptism – Christian ceremony in which parents /carers and godparents promise to bring up a child in the Christian faith;  
Christian Wedding – an act of worship in which promises are made to God and each other, what marriage means for Christians;  
How promises are important in both Christian Baptism and Christian marriage.

## Summer 1: Pioneers

**Art/DT:** Work with a range of tools, materials, components and processes .

Observational drawings of trees and flowers using oil pastels and chalk.

Design a simple wheeled vehicle and say where their model needs improvements. Identify problems and improve their model.

### Science:

Study plants and trees, taking measurements and making observational drawings; planting different seeds and compare them as they grow; set up a comparative experiment to observe what plants need to grow well; watch the germination process; learn about plants that we eat.

### Computing:

Use the Internet to research famous pioneers.  
Stop frame animation project to plan, create and edit our own movies based on an invention.

### PE:

Multi-skills and rounders skills (bowling, batting and fielding).  
Fundamental movement skills including balancing, jumping, turning, coordination, floor movement, agility, ball skills.

**PSHE:** Health & Wellbeing—why is sleep important, keeping healthy (including teeth) and managing feelings. Safety in environments, risk at home, emergencies and asking for help.

### Music:

Percussion instruments. Exploring different ways to play instruments and how symbols can represent sounds.

### Geography/History:

Answer questions about things that happened in the past.  
Identify some of the different ways in which the past has been represented and understand that their life is different from the lives of people in the past.  
Place events and objects in order on a time line and describe topics, events and people they have studied.  
Describe people and periods they have studied into different periods of time.