

**English:**

The Manor House Written by Jo Pearce innovated from The Old Mill

Examples of instructions

**Writing**

Narrative focusing on suspense using adverbs, apostrophes and expanded noun phrases; Instruction writing using time conjunctions, subordination, imperative verbs commas in a list and question marks.

**Spelling/Phonics:**

Words where 'ey' makes an /ee/ sound; words where 'a' makes an /o/ sound; words where 'or' and 'ar' make an /er/ or /or/ sound; words where 's' makes an /z/ sound; words ending in '-ment' and '-ness'

**Reading**

Non fiction books about Elizabeth I and Queen Victoria  
Reading comprehension: texts focusing on a Vipers skill each week: vocabulary, inference, predict, explain, retrieve, sequence

**Maths—White Rose Maths:**

Fractions—use fractions as 'fractions of' discrete and continuous quantities by solving problems using shapes, objects and quantities.

Time - compare and sequence intervals of time; tell and write the time to five minutes, including quarter past/to the hour and draw the hands on a clock face to show these times .

**RE:**

Why do Christians make and keep promises before God (Christian Baptism and Marriage)?

Exploring the idea and meaning of belonging to a church or other religious community  
Infant Baptism – Christian ceremony in which parents /carers and godparents promise to bring up a child in the Christian faith; Christian Wedding – an act of worship in which promises are made to God and each other.

**Term Summer 1 : Wonder Women****Art**

Collage of plants

To explore a range of techniques such as texture, colour, shape and lines to create a collage inspired by artist Sally Browne

**Science:**

Plants - Observe and describe how seeds and bulbs grow into mature plants. Find out and describe how plants need water, light and a suitable temperature to grow and stay healthy.

Animals - Notice that animals, including humans, have offspring which grow into adults . Learning about life cycles of different mammals, including humans, amphibians and butterflies.

**Computing:**

Digital music Using a computer as a tool to explore rhythms and melodies.

**PE:**

Monday —Dance  
Tuesday — Hit, Catch and Run

**PSHE:**

Digital Wellbeing Children learn to consider how we can use the Internet in a safe and responsible way.

**Music:**

Exploring improvisation Using the notes learnt on the recorder and singing to explore improvisation.

**Geography/History:**

Significant women in history Queen Elizabeth 1 and Queen Victoria

Explore the lives of significant individuals in the past who have contributed to national and international achievements. Comparing aspects of life in different periods through historical artefacts, pictures, maps and recounts.

