

Year 1 Summer Curriculum Overview 2018

Teacher: Miss Whitley		Year: 1
Maths	<p>Number - Count on and back in tens from any 1-digit or 2-digit number, e.g. 23, 33, 43, 53... Count on and back in tens from any 1-digit or 2-digit number, e.g. 23, 33, 43, 53.... Recognise the + and – and = signs, and use these to read and write simple additions and subtractions. Add small numbers by counting on and subtract small numbers by counting back. Count in 2's 5's and 10's to 100. Recognise, find, name a half as 1 of 2 equal parts of an object, shape, quantity.</p> <p>Use the language of time including days, months, earlier, later, yesterday, minutes, hours, days, weeks and years. Sequence events in chronological order. To tell the time to half past the hour.</p>	
English	<p>Traditional tales. Fantasy stories – super heroes. Letters and Information books. Poems about nature and traditional poems. Use capital letters at the start of a sentence and a full stop, exclamation or question mark at the end. Identify and distinguish statements, questions and exclamations. Use the conjunction 'and' . Add suffixes to words where no change is made to the root word –ing –ed –er –est. To know how the prefix un changes the meaning.</p>	
Science	<p><u>Seasonal Changes</u> To find out about the 4 nations which make up the UK; focus – England. Investigate shadows and their shapes. To consider what effect rain has on us and our daily lives. Design and make a weather station. Record the rainfall over a period of time.</p>	
History	<p><u>Changes through time</u> To understand the differences between inside homes now and then. To know if a household object is old or new. Investigate how toys have changed over time. To understand that there are different ways we communicate now, as there were in the past.</p>	
Geography	<p><u>Britain</u> To know Britain is made up of different countries. Find out about the 4 nations which make up the UK; focus – England. Children will design and create an information poster about England. Use compass directions and locational language.</p>	
Religious Education	<p><u>Concepts: Journeys, discipline and gospels.</u> To understand that life is a journey. To know the symbols of Baptism are water, cross and candle. To understand that a pilgrimage is a journey with a purpose to holy place.</p>	
Art/Design Technology	<p><u>Collage</u> – To create a collage of a traditional fairy tale character. <u>DT</u> - Making animal puppets. Using clay</p>	
PSHE	<p><u>We're all stars</u> To know how to make the class a fair place. To understand how to solve problems. Think about ways to look after each other. To understand what makes a happy play time.</p>	
Physical Education	<p><u>Athletics</u> - To play games involving running looking at technique and speed. Throwing: To use their bodies and equipment with greater control and coordination. Throwing practice: To remember, repeat and link combinations of actions. To use different techniques, speeds and effort to meet challenges set for running and jumping.</p>	
Computing	<p><u>Paint Program</u> To create an illustration on Paint and to use the text tool. To search for pictures on the internet creating a poster.</p>	